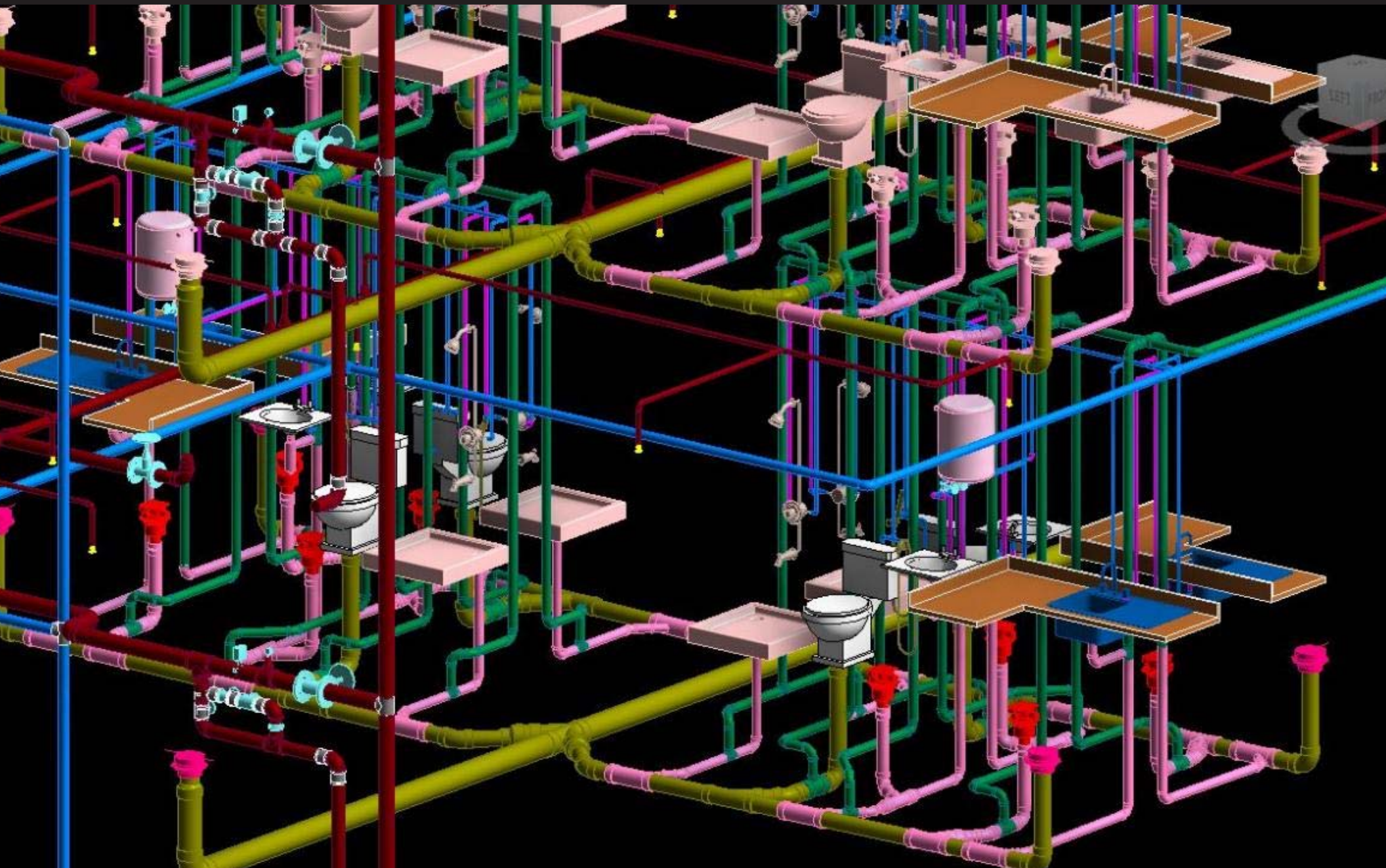


# ARCH 521: MEDIA TECH VI: WORKFLOWS: FALL 2019

Federico Garcia Lammers



# Post-orthographic production, let stop saying post-digital.

why do we not use technical  
language to describe  
contemporary outputs? /  
what type of stuff do Building  
Information Modelling  
processes produce?



**Everytime you spin a model  
around inside a computer  
an orthographer falls down  
dead. No amount of clapping  
will reinstate orthography  
as the primary system of  
architectural production.**

# Everything is Already an Image

John May. Log 40



**The status of computational  
images in the work of MILLIØNS.**

John May and Zeina Koreitem.



# Three Axioms.

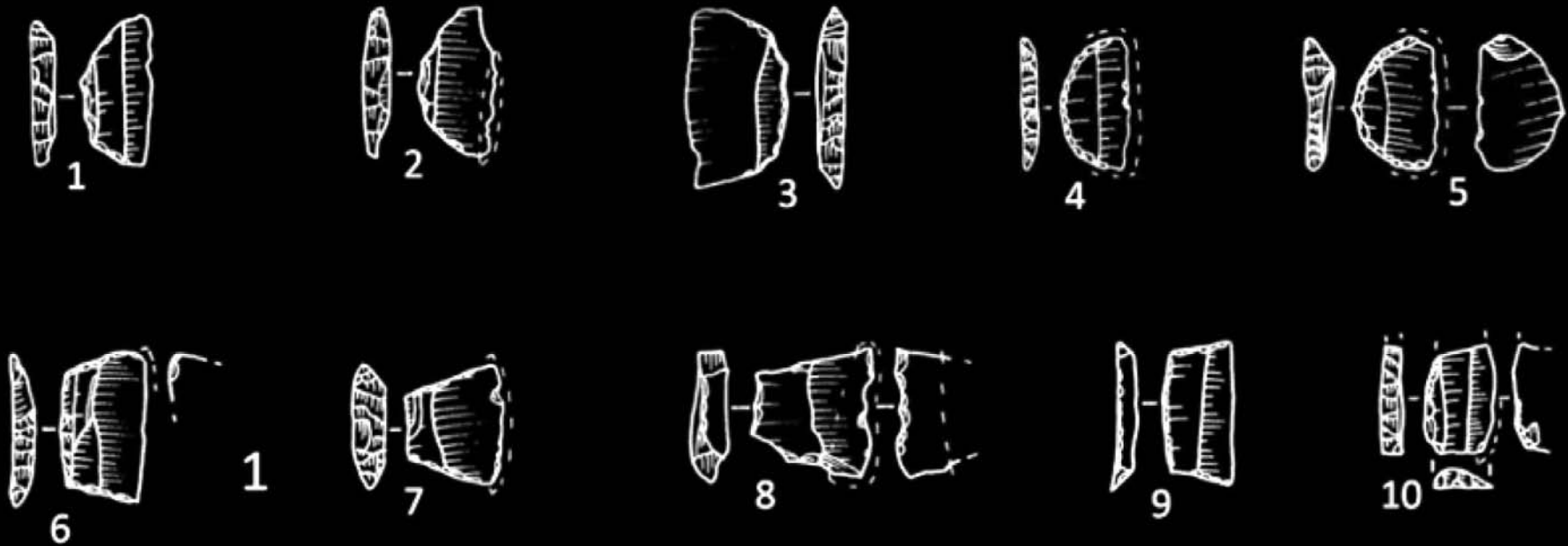
# What is an axiom?



# **Axiom 1**

There are no pretechnical forms of thought. There are no ways of thinking that remain isolated from technical acts.

# Modern fallacy: ideas exist apart from their technical formation.



Early Neolithic geometric microliths.



**Technical life is inseparable from  
processes of hominization.**



Cave of Forgotten Dreams. Werner Herzog. 2012

**How does John May define the difference between technics and technology?**



## **Axiom 2**

Nothing technical is ever merely technical. There are no “minor technicalities”; or rather, all technicalities are tethered, in some way or another, to the deepest regions of consciousness.

**Life's **technical immersion** is  
not a problem to be solved but  
a condition to be continually re-  
understood.**



**The best philosophies of techinics  
are, strictly speaking, useless.**

## **Axiom 3**

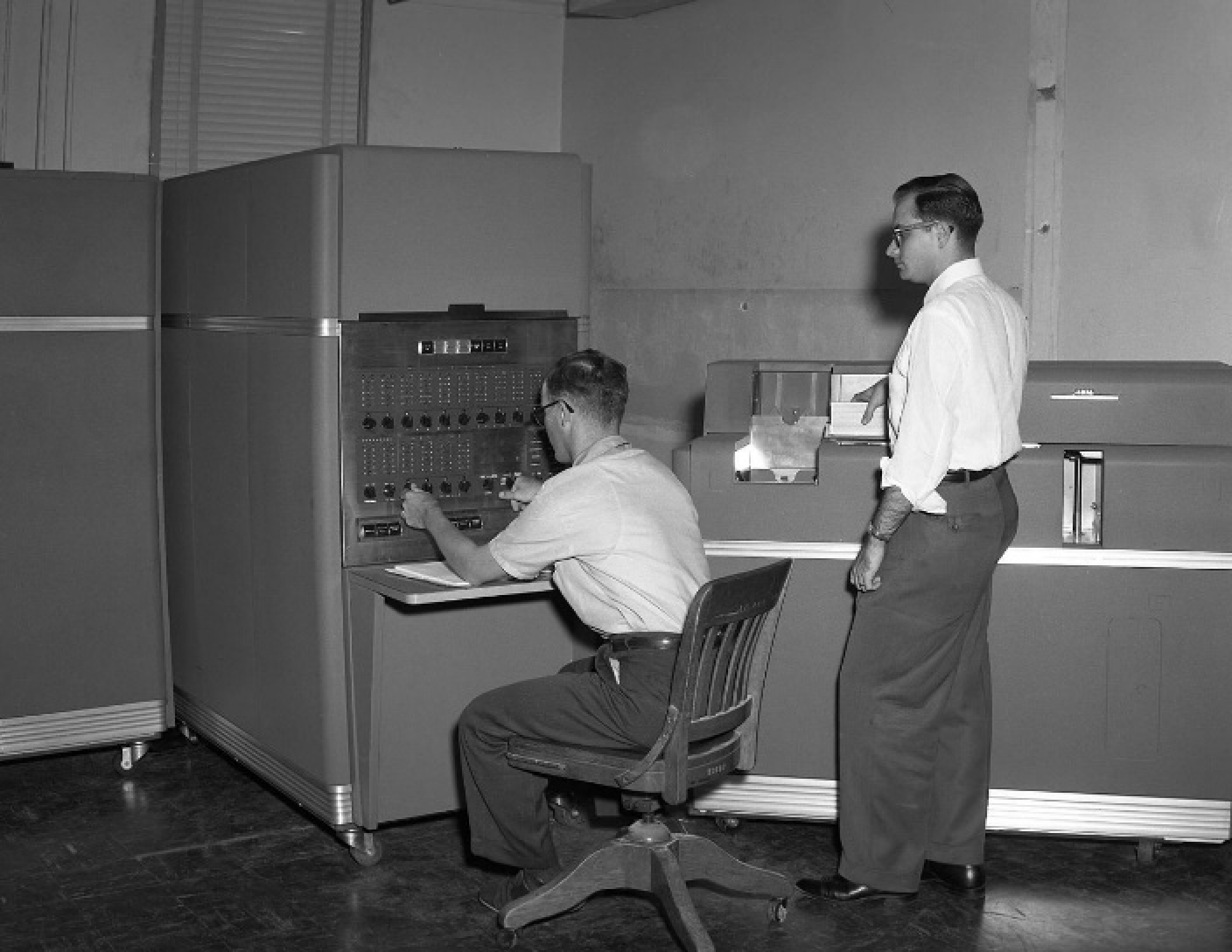
The specific conception of time embedded in a technical system is inseparable from the forms of thought and imagination it makes possible or impossible.

**Distinct technical ages  
are bound up with distinct  
conceptions of time.**

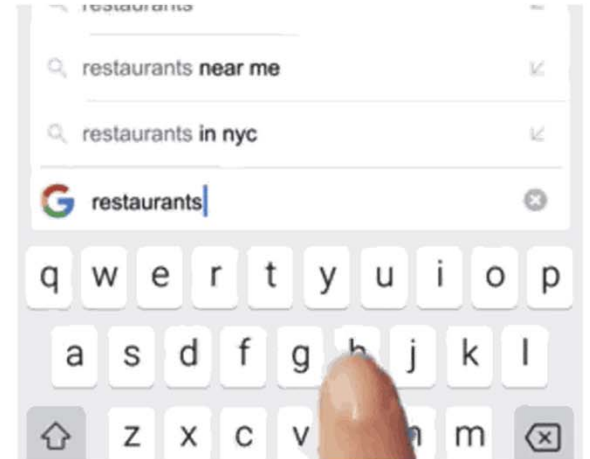
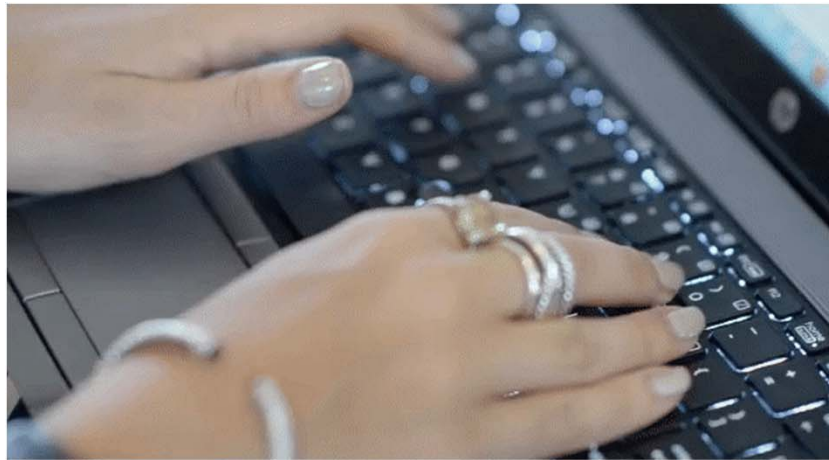
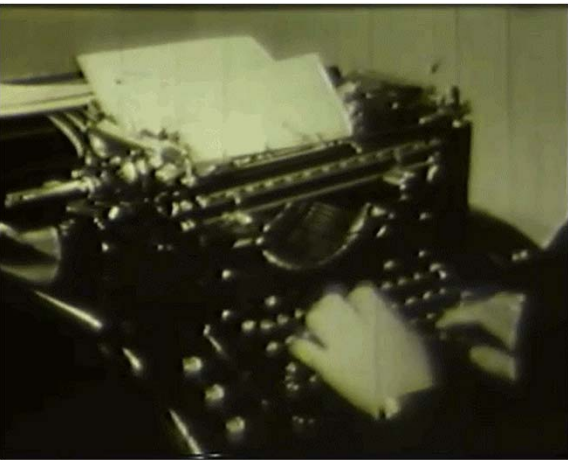


**Storehouses of the cumulative knowledge and wisdom we now refer to as “culture”.**





**The pace with which any system allows us to record our thoughts and actions is inseparable from the ways of life it makes possible or impossible.**



**Three axioms driven through  
three primary categories of  
visual depiction:**

Drawing

Photograph

Image

**Why are these the three categories we should be interested in?**

**What do they reveal about contemporary architectural culture?**

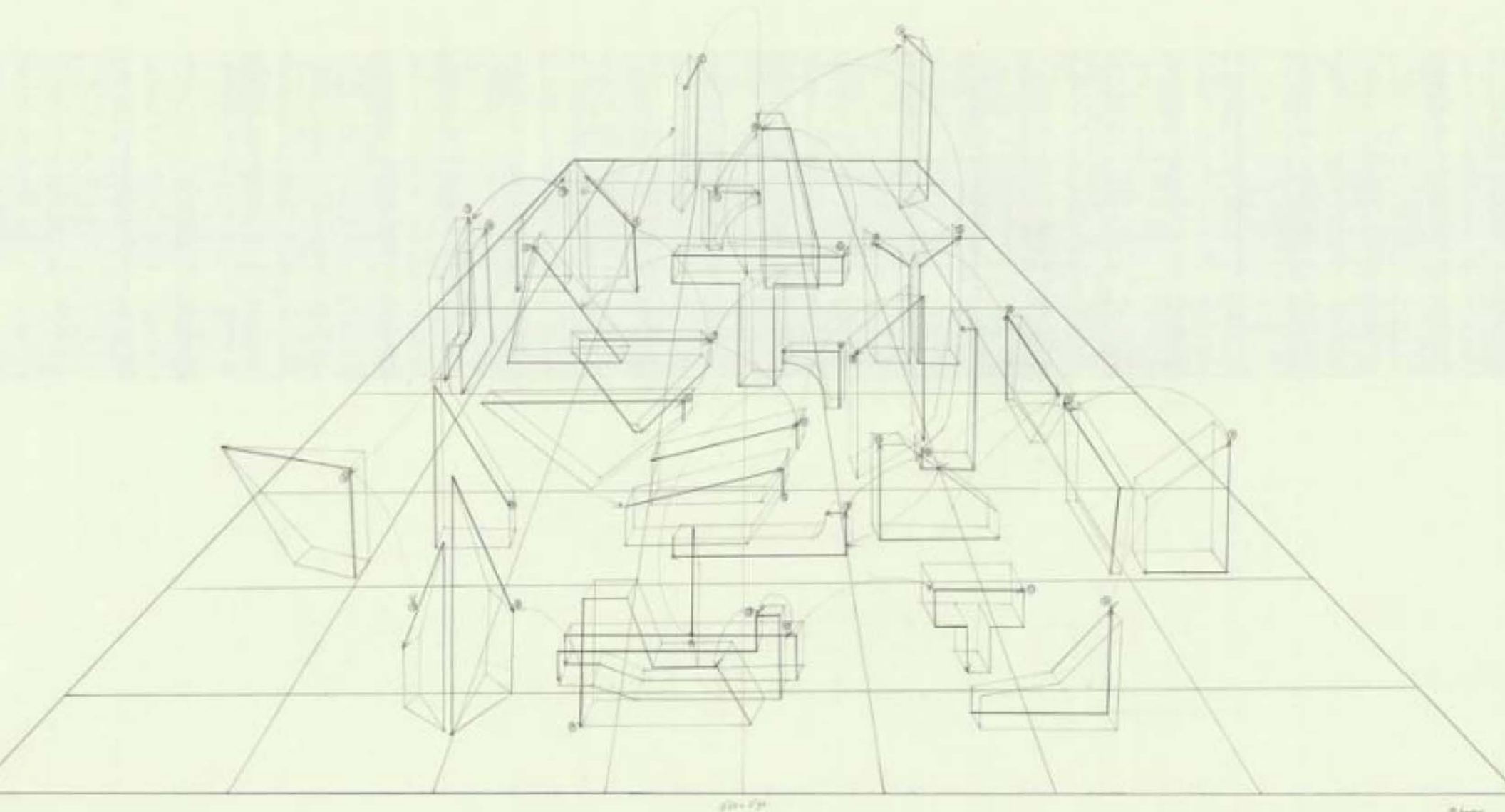


**Contemporary architecture  
is quick to hybridize and  
assign value and interest to  
the ill-defined or ambiguous  
characteristics of visual outputs.**

What if we consider the slippages between those three categories as evidence of a **chronic confusion**.

What if we consider a minimum set of **technical criteria** for the world we attempt to describe and work in.

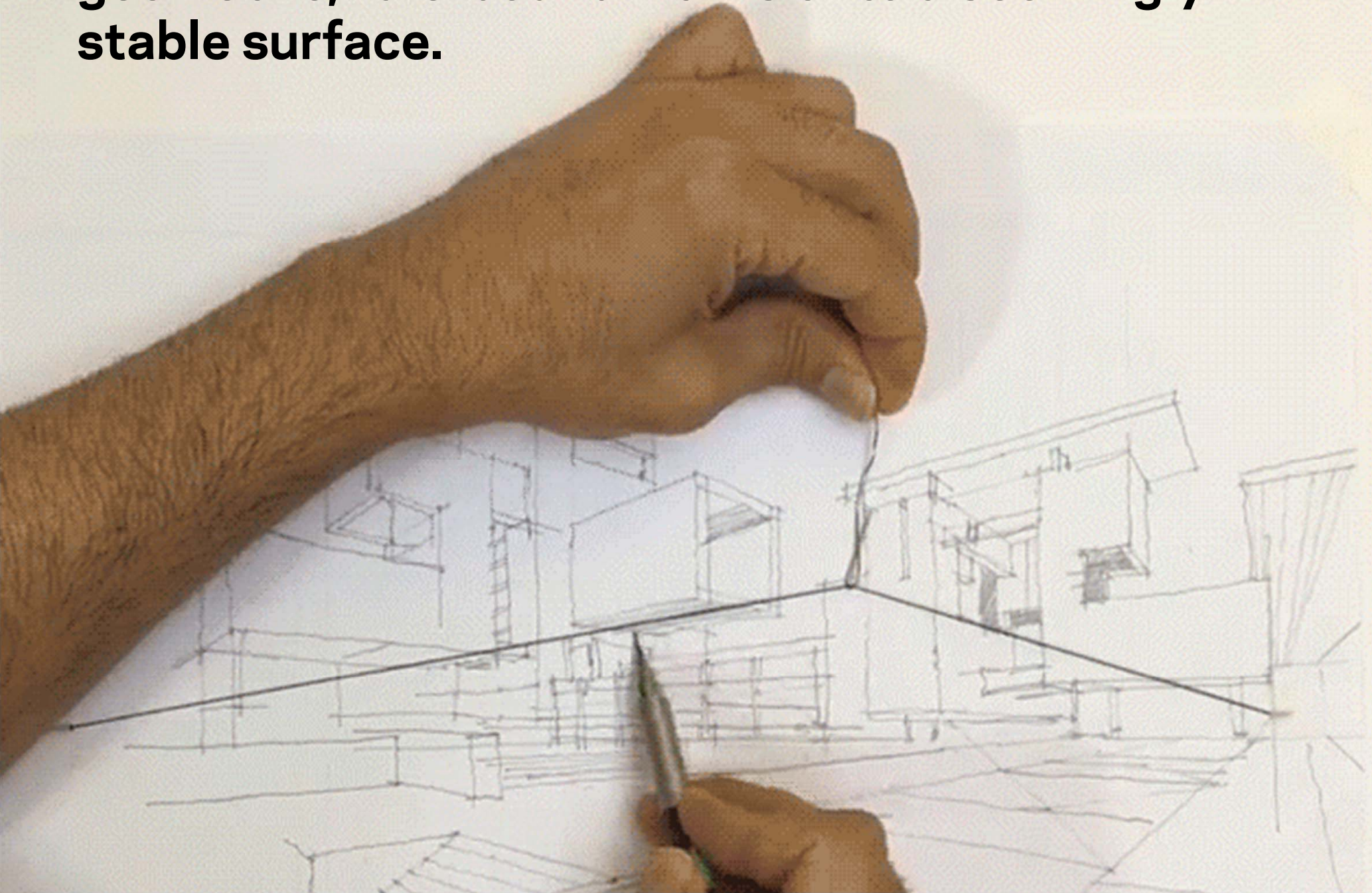
# Drawings



gpa - 1/20



**Hand-mechanical gestures that inscribe or deposit geometric, rule-bound marks onto a seemingly stable surface.**





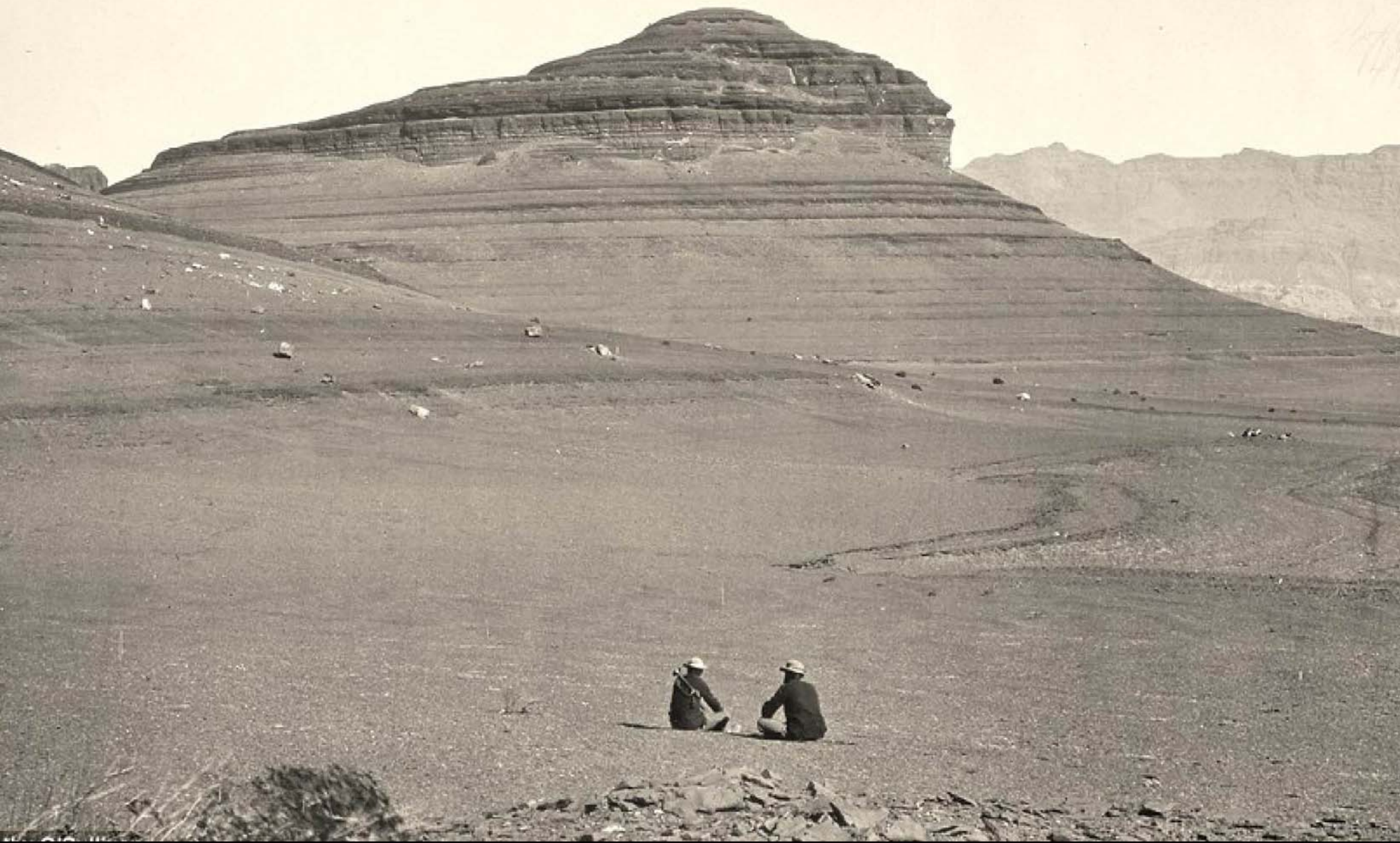
**Hand-mechanical depiction is static: Once drawn, drawings do not move. The movement comes from the synchronization between **hands** and some **external organ** (straight edges, compass, squares, etc.)**



**Gestures are predictable, regular, controlled, and approximately repeatable; their coordination is mechanistic.**



# Photograph



**Technically, all photography is a form of heliography:  
The writing of the sun. It is the exposure of chemical  
substance to the sun.**



The photograph is a **mechanical-chemical** visual format,  
completely separate from the  
technical act of drawing.

**Why did the invention  
of photography amount  
to a regression in visual  
mathematization?**

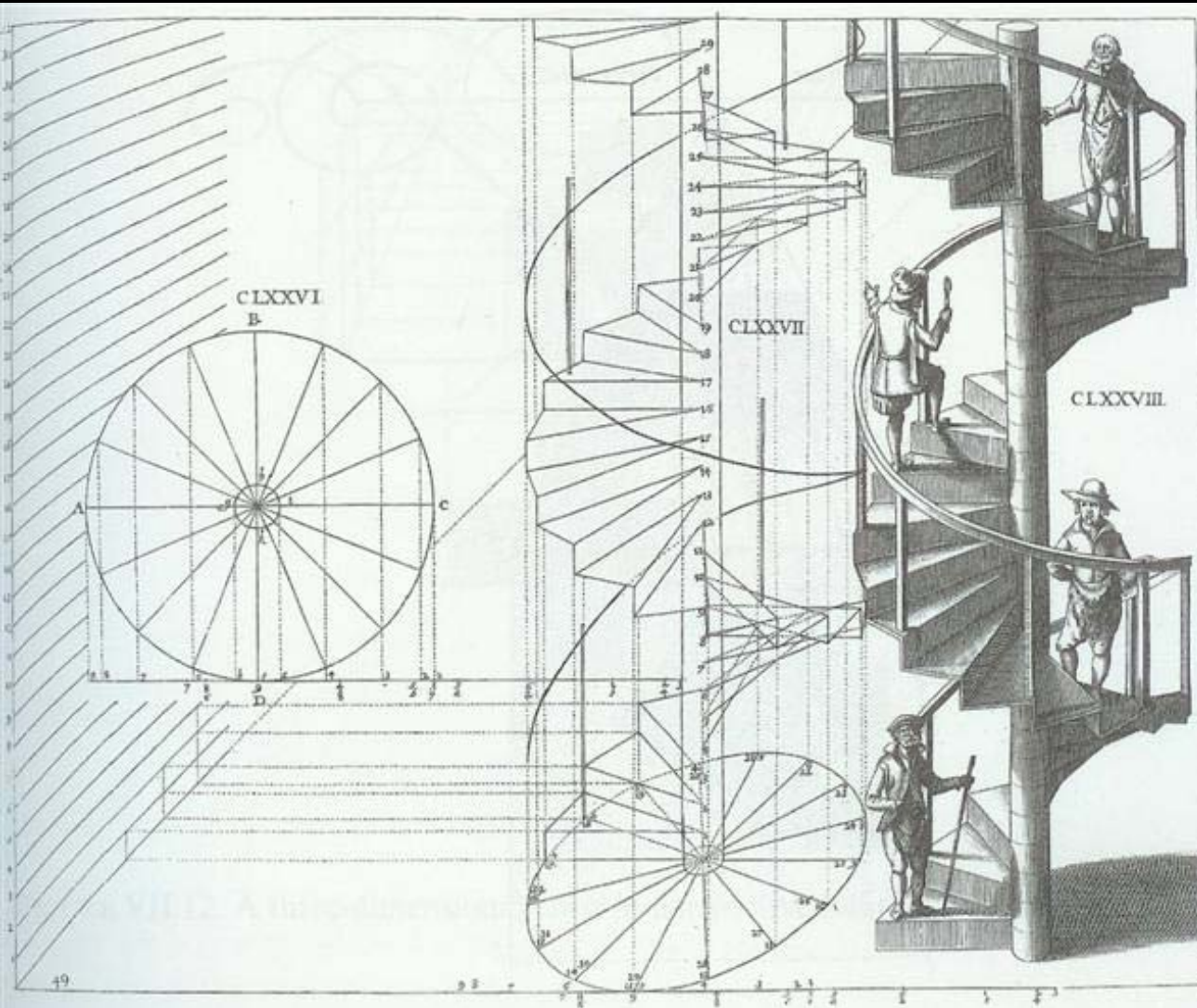


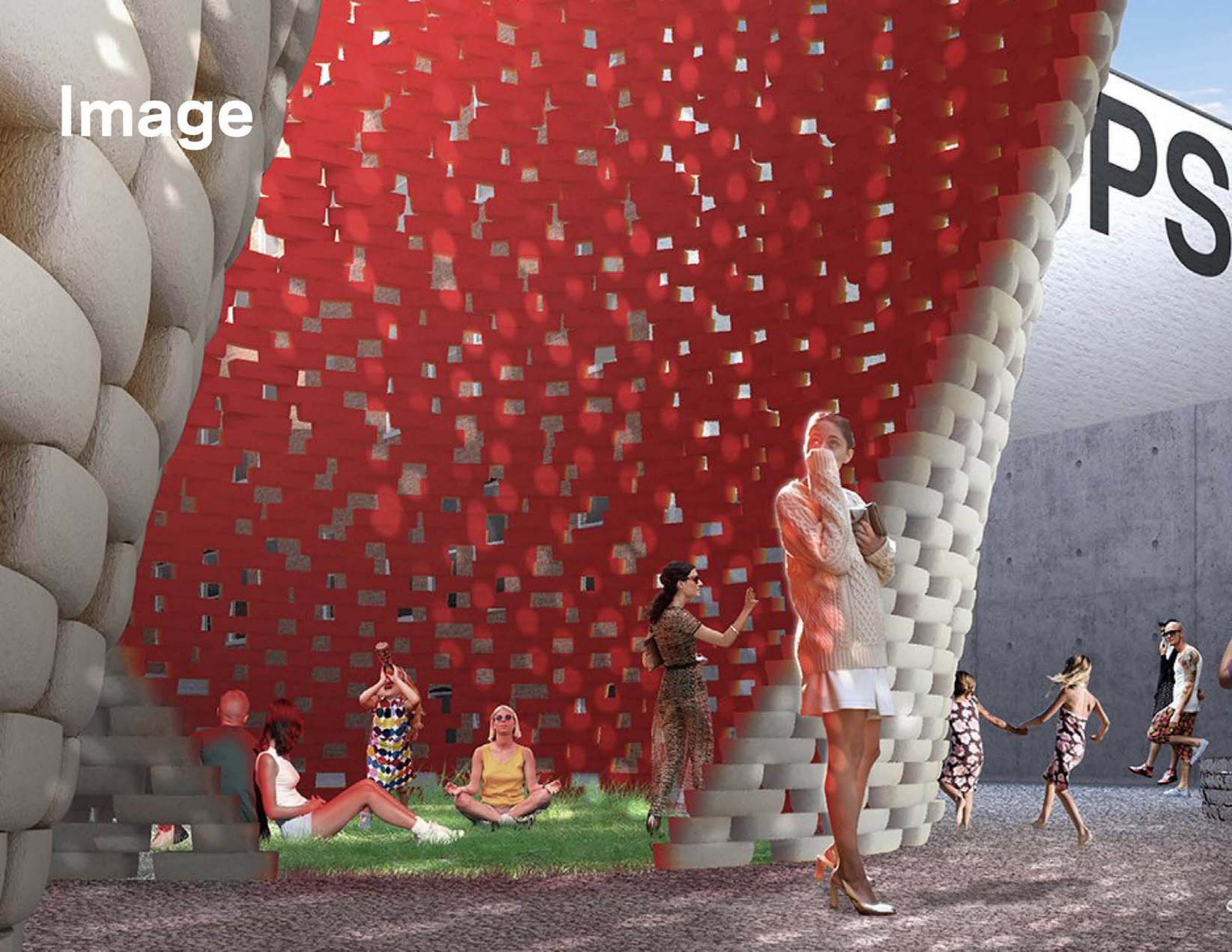
FIGURE VII.10. A staircase in perspective. Marolois 1614, figure 178.



**The mathematics of a photograph  
always remain locked within its  
chemical composition.**

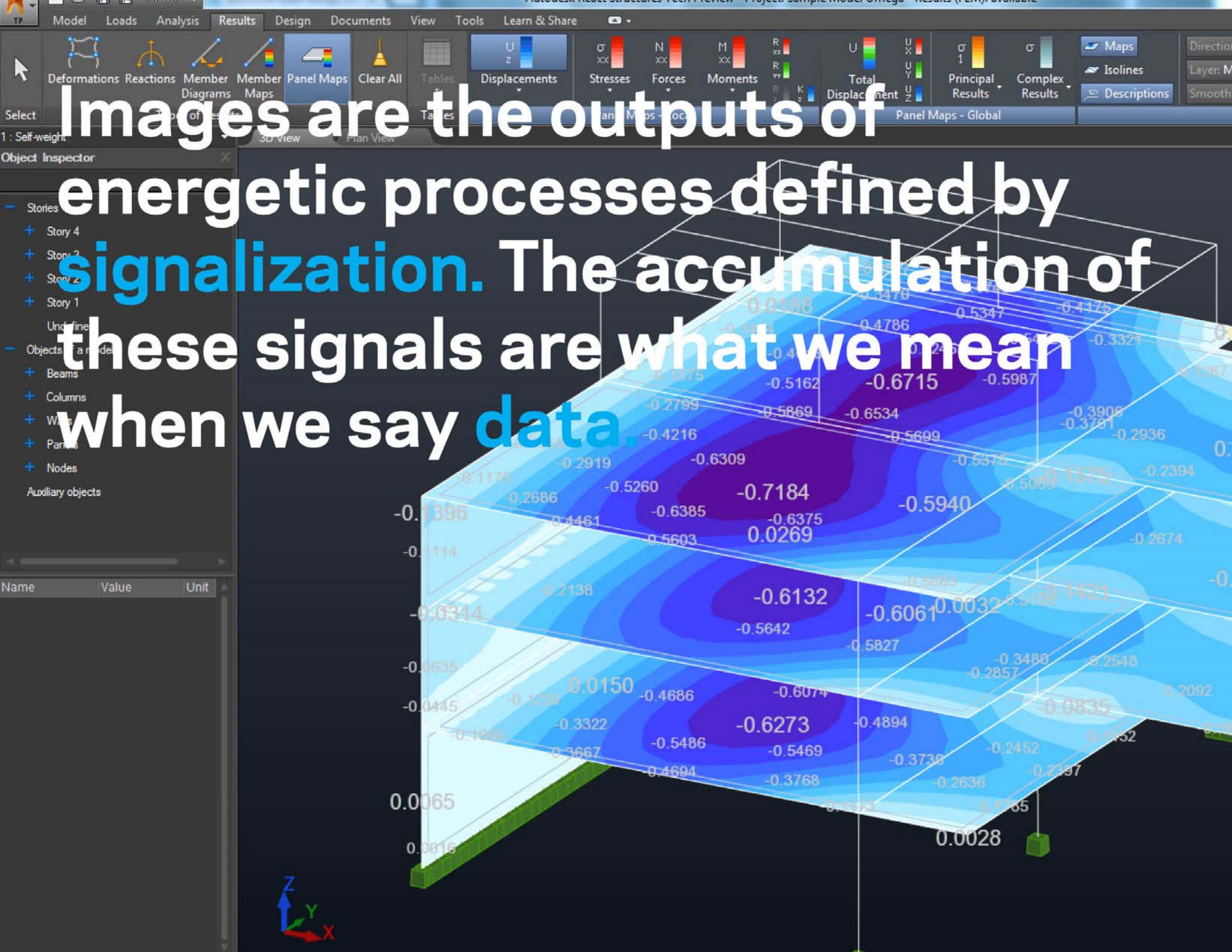


Image



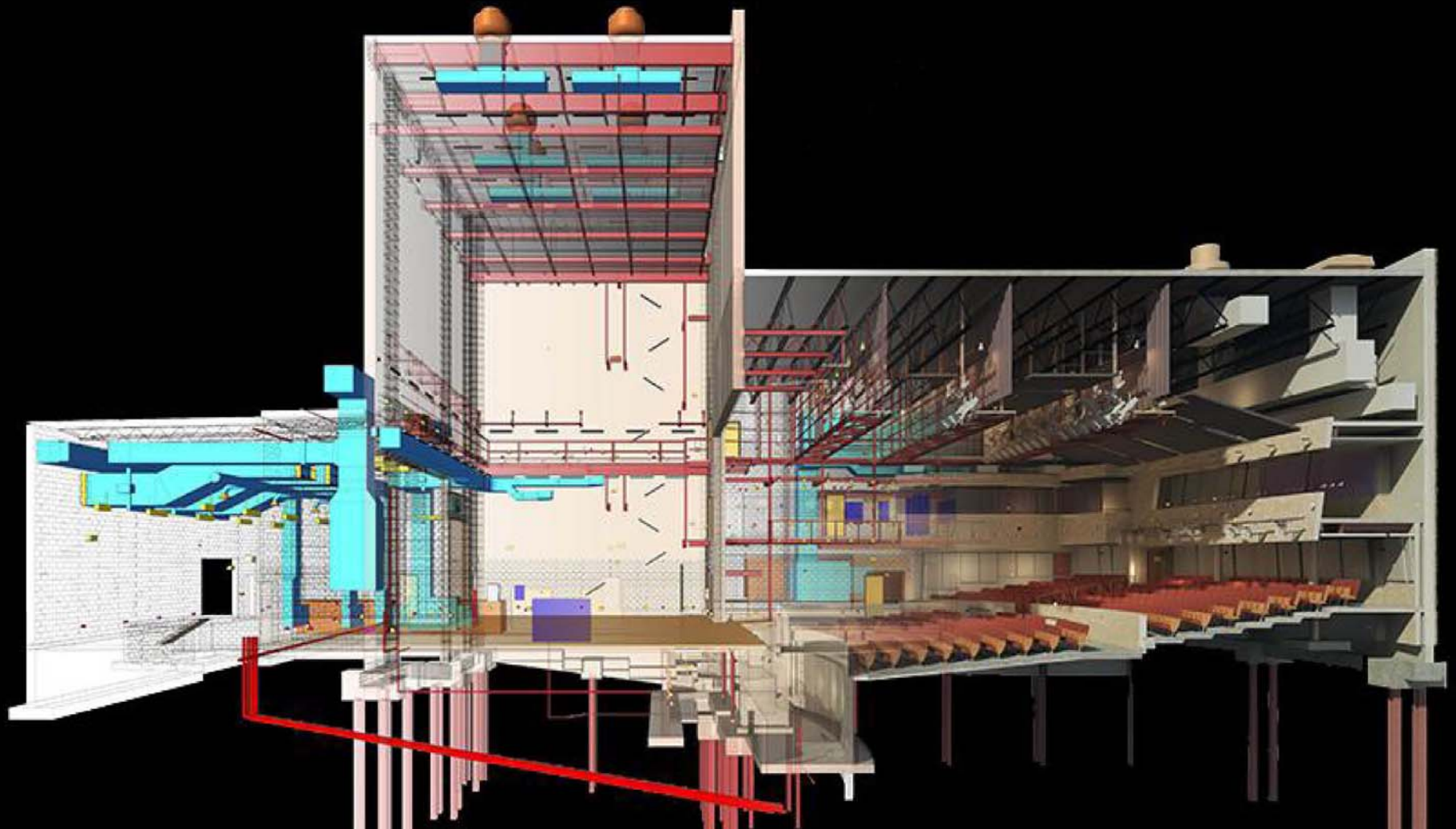


Imaging is a form of **photon detection**. Unlike photographs, in which scenic light is made visible during chemical exposure, all imaging today is a process of detecting energy emitted by an environment and chopping it into discrete, **measurable electrical charges called signals**.





All images are data, and all imaging is, knowingly or not, an act of **data processing**.





Next

# Why are images inherently dynamic? Why do we think of them as fixed.



Normal

Clarendon

Gingham

Mojave



Filter

Edit



Next

# Why are images inherently dynamic? Why do we think of them as fixed.



Crema

Ludwig

Aden



Filter

Edit

**Photography as written light;  
Imaging as detected energy**

**Inaccurate language that reflects  
a shallow understanding of the  
technical world we live in.**

**~~Digital Photographs~~ don't exist  
~~Computer Graphics~~ don't exist**



# This will kill that...

ŒUVRES DE VICTOR HUGO.

## POÉSIES.

ALLÉLUIAS, cinquième édition, 2 vol. in-8°,  
gravures et vignettes. — LES ORIENTALES,  
cinquième édition, 1 vol. in-8°, orné de gravures.

22 fr. 50 c.

ŒUVRES, sixième édition, 1 vol. in-18, orné de  
6 fr.

## DRAMES.

1 vol. in-8°. 7 fr. 50 c.

troisième édition, 1 vol. in-8°, orné d'une gra-  
6 fr.

## ROMANS.

ŒUVRES, troisième édition, 4 vol. in-12. 12 fr.

ŒUVRES, troisième édition, 3 vol. in-12. 9 fr.

LE JOUR D'UN CONDAMNÉ, quatrième édition,  
in-12. 4 fr.

*Sous presse :*

LE JOUR D'UN CONDAMNÉ,

,  
ŒUVRES,  
avec vignettes.

PARIS. — IMPRIMERIE DE COSSON,  
Rue Saint-Germain-des-Prés, n° 9.

# NOTRE-DAME DE PARIS.

TOME PREMIER.



PARIS,  
CHARLES GOSSELIN, LIBRAIRE,  
RUE SAINT-GERMAIN-DES-PRÉS, N° 9.  
M DCCC XXXI.











# Orthography



**D**ignificemur in die  
Vlaccio tiph  
Ilexi quom  
am erandi  
et dominus  
vrem ora  
tionem mee **Q**uia iudi  
nauit auiem suam in  
et in diebus meis inuoca  
bo **C**urru dederunt  
me dolores mortis et pe  
ricula inferni inuenerunt  
me **T**ribulationem  
et dolorem inueni et no  
men domini inuocaui  
**C**ommu sileui aia  
meam in misericordia die



**Orthography is a geometric gesture that arranges marks into legible lines and texts.**

MEETINGS WITH  
REMARKABLE  
MANUSCRIPTS  
CHRISTOPHER DE HAMEL



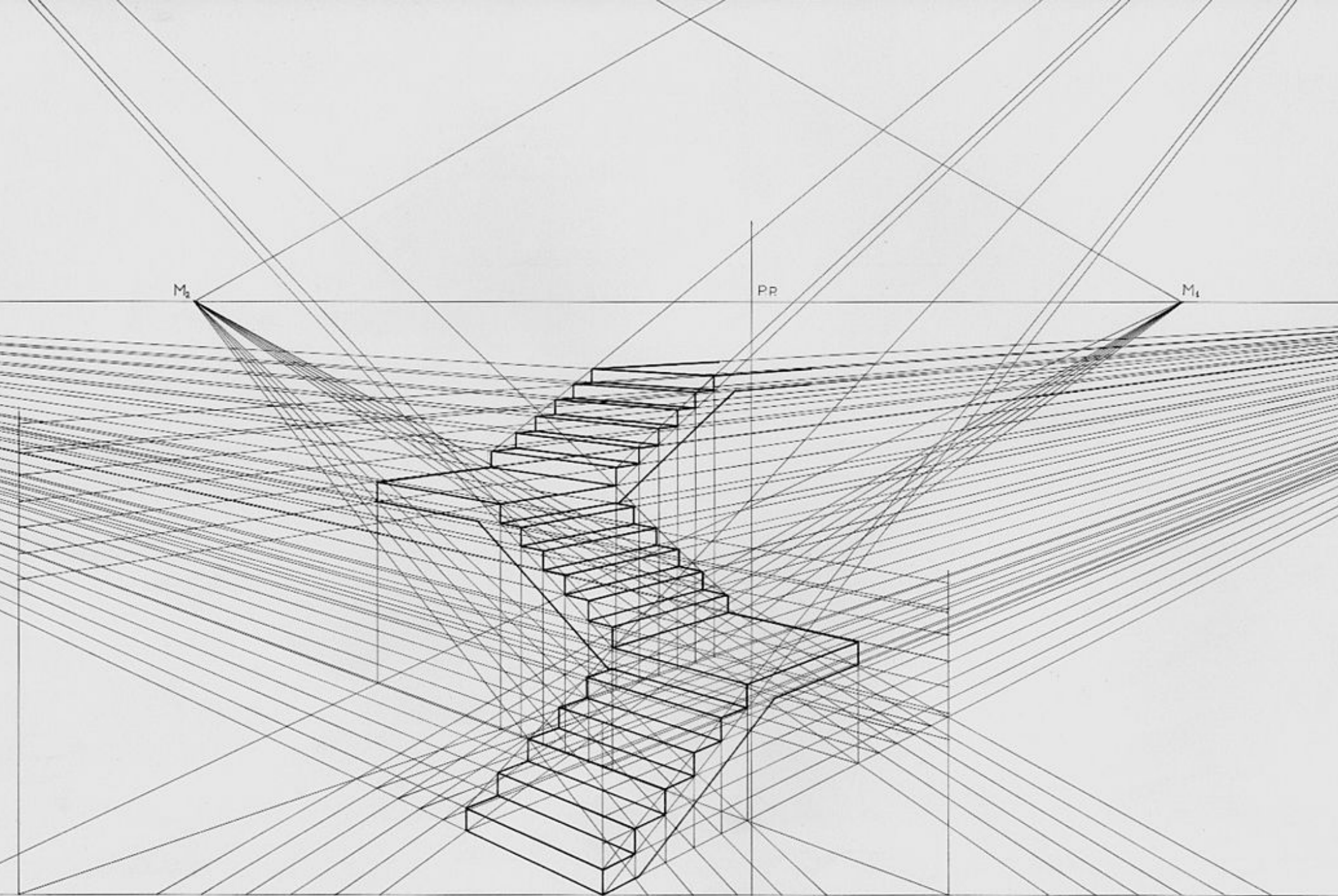
'An endlessly  
fascinating and  
enjoyable book'  
NEIL MACGREGOR

For the orthographer the world  
was **geometry**, as both **text**  
**and drawing.**

**What is “linear graphism”?**

Thought is structured by **rule-bound lines** with beginnings and ends. Orthography brought the notion of **literacy into the world.**





If you are reading this right now you are engaged in a form of “**linear graphism**”, knowingly or not, orthographic systems brought new objects and objectives into the world.

**Orthography transformed a visual world of non-linear, associative markings, into a linear depiction of the world.**







**Why were history and  
orthography co-emergent?**

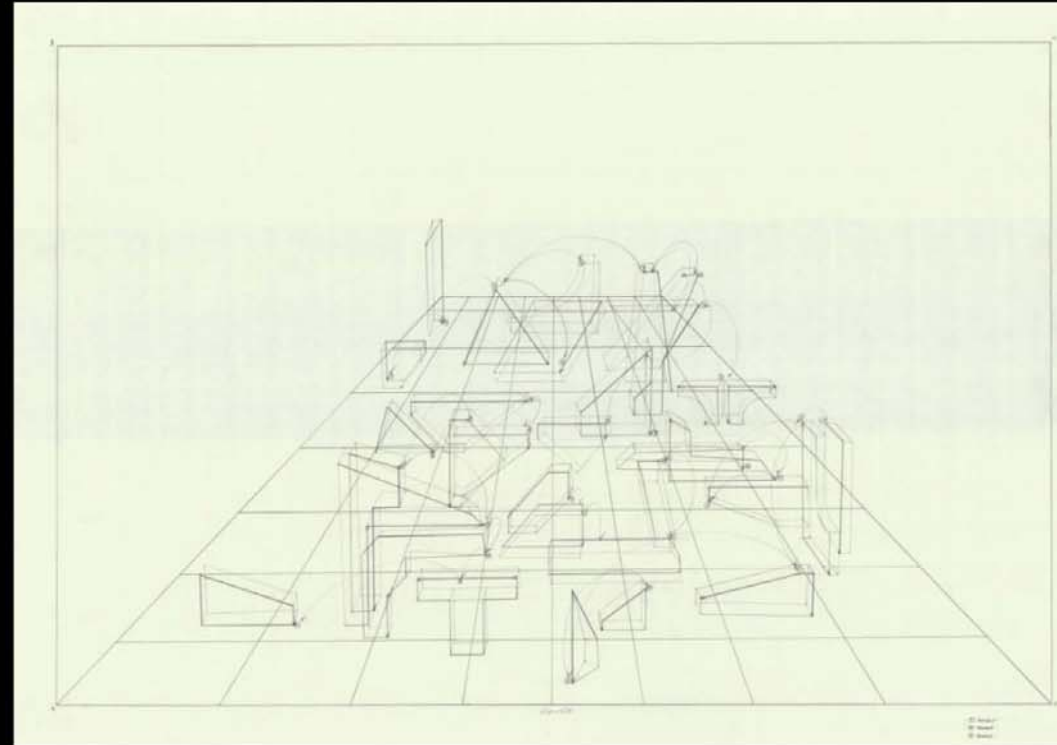


**Orthography generated two  
competing visions of the world:**

**Alphanumeric handwriting  
(speech)**

**Orthographic drawing  
(silence)**

# Drawing is a form of nonalphabetic orthography.



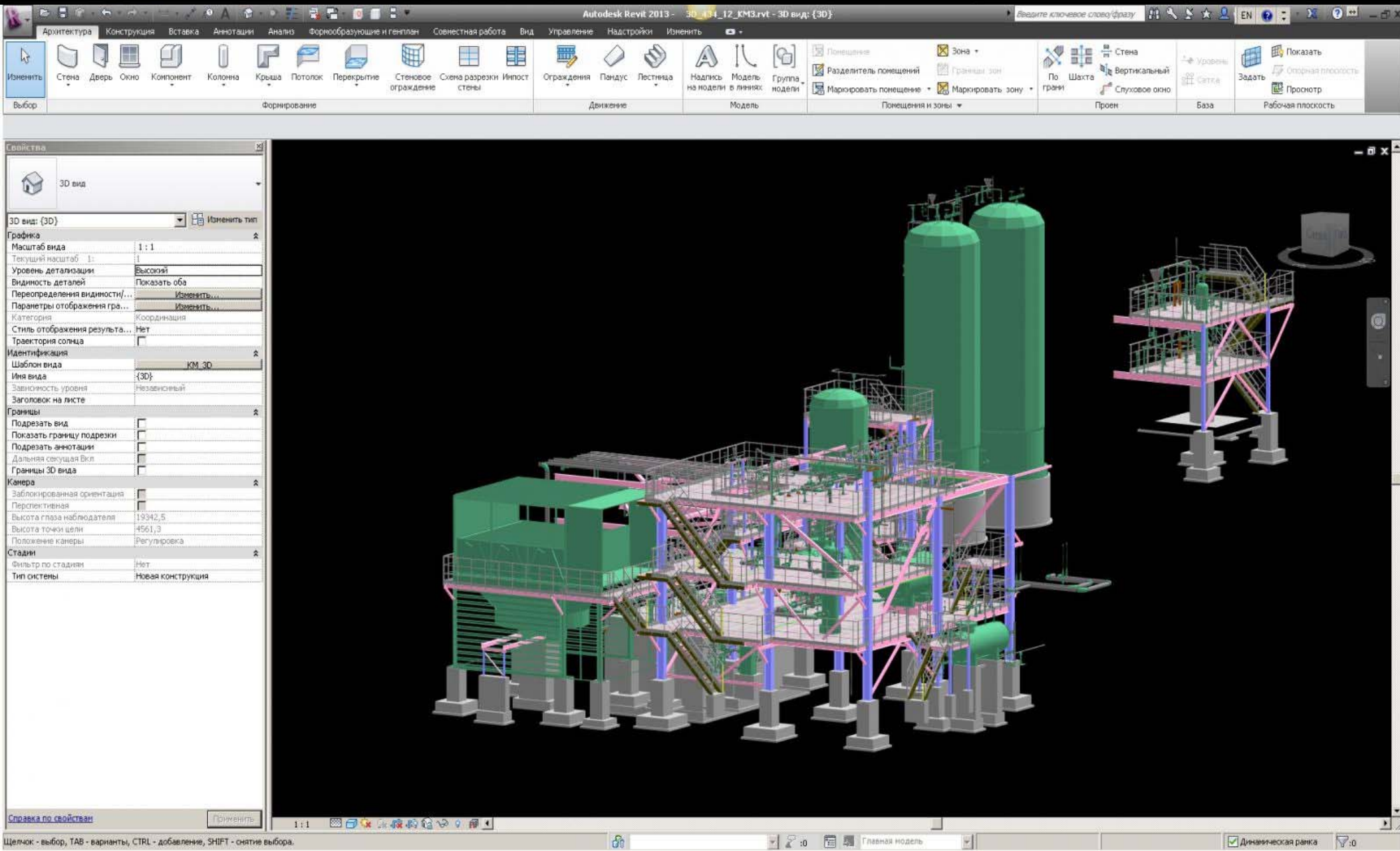
**The fact that prior to the emergence of orthographic writing, time was conceived of as a circle or cycle is proof that we are not born thinking linearly.**

**Linear thinking** is a product of our culture and the technical systems that are at play, such as scientific management.



**How do cultures train themselves  
out of linear orthographic thinking?**

# Post-orthography

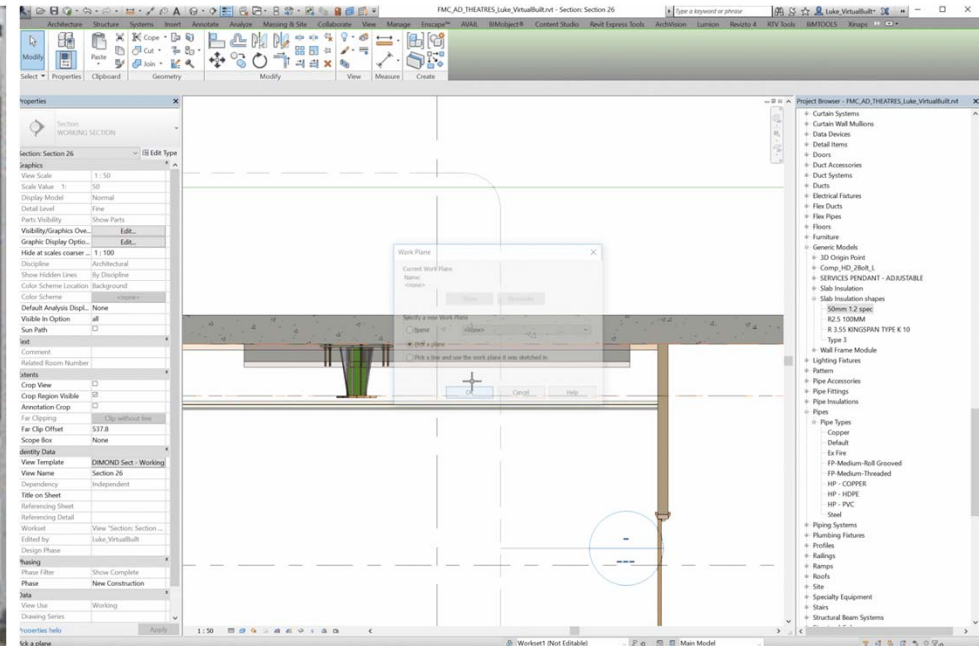
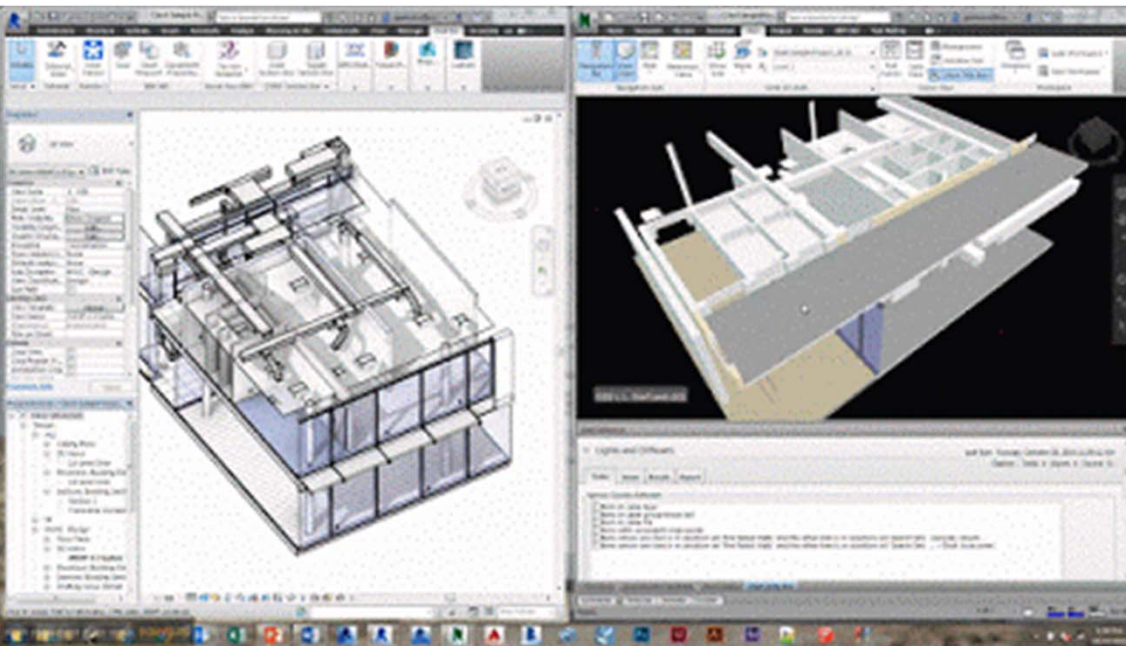


**Post-orthography doesn't mean  
that drawing is dead or useless.**

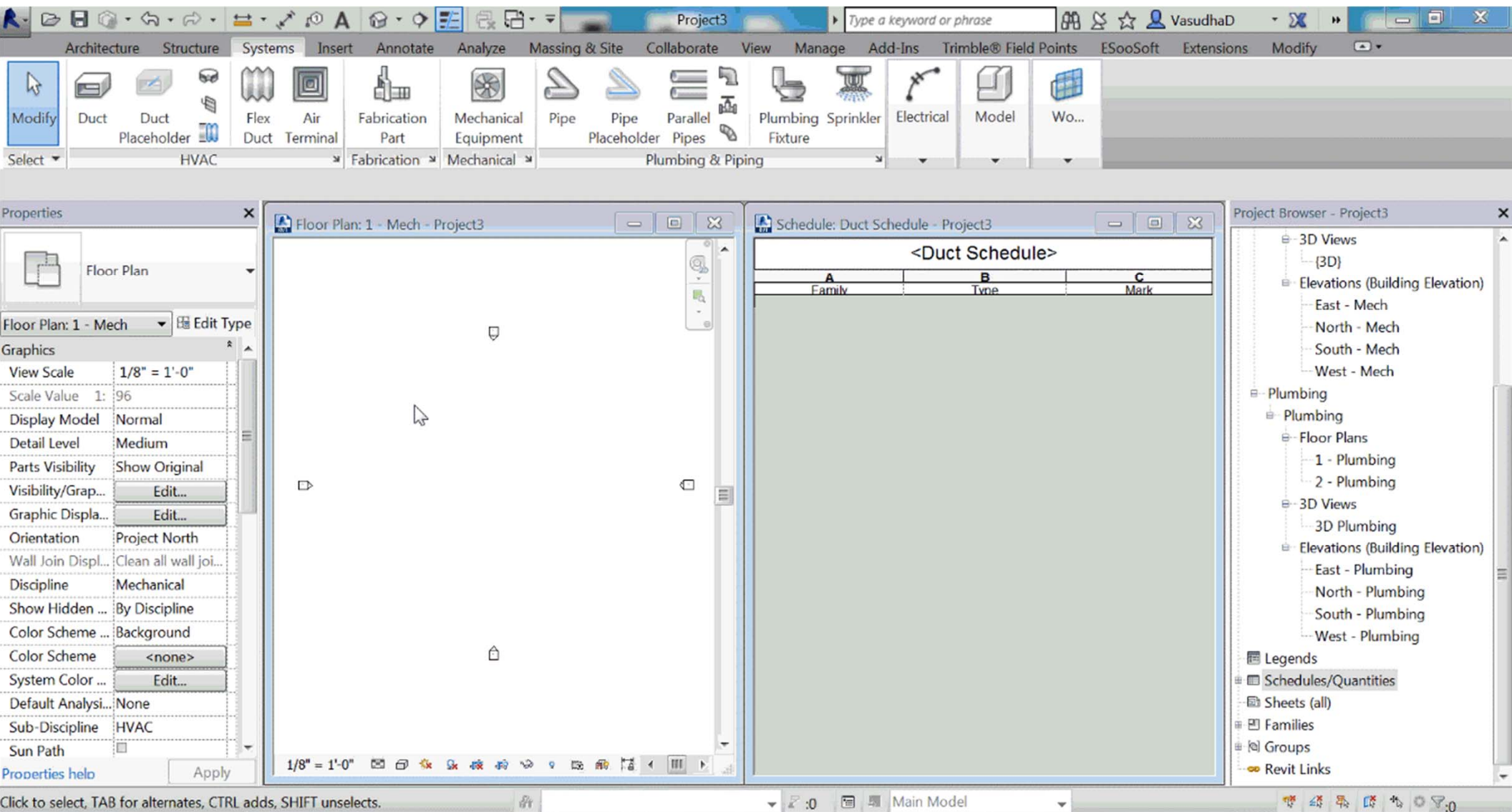
**If the world of the orthographer  
was simultaneously a text and  
drawing; what is the world of the  
post-orthographer?**



# Simultaneously image and model

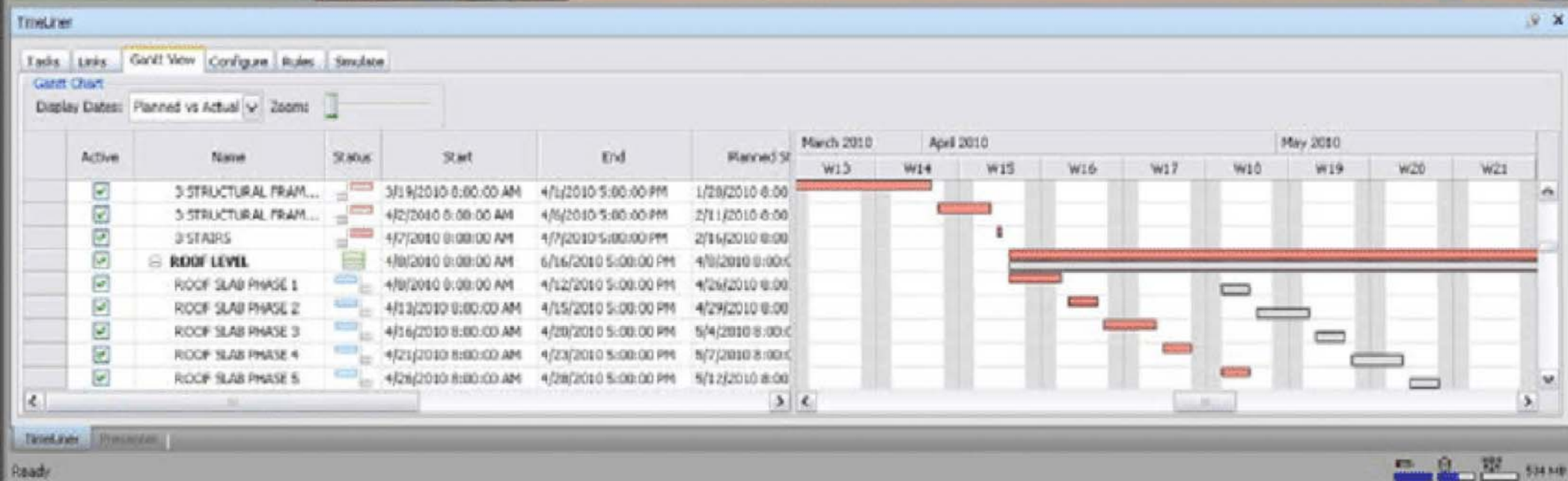


# How do post-orthographic systems enmesh our work in “real time”?





**Real time is the time of statistical thought - it generates a probabilistic conception of time that is non-linear.**

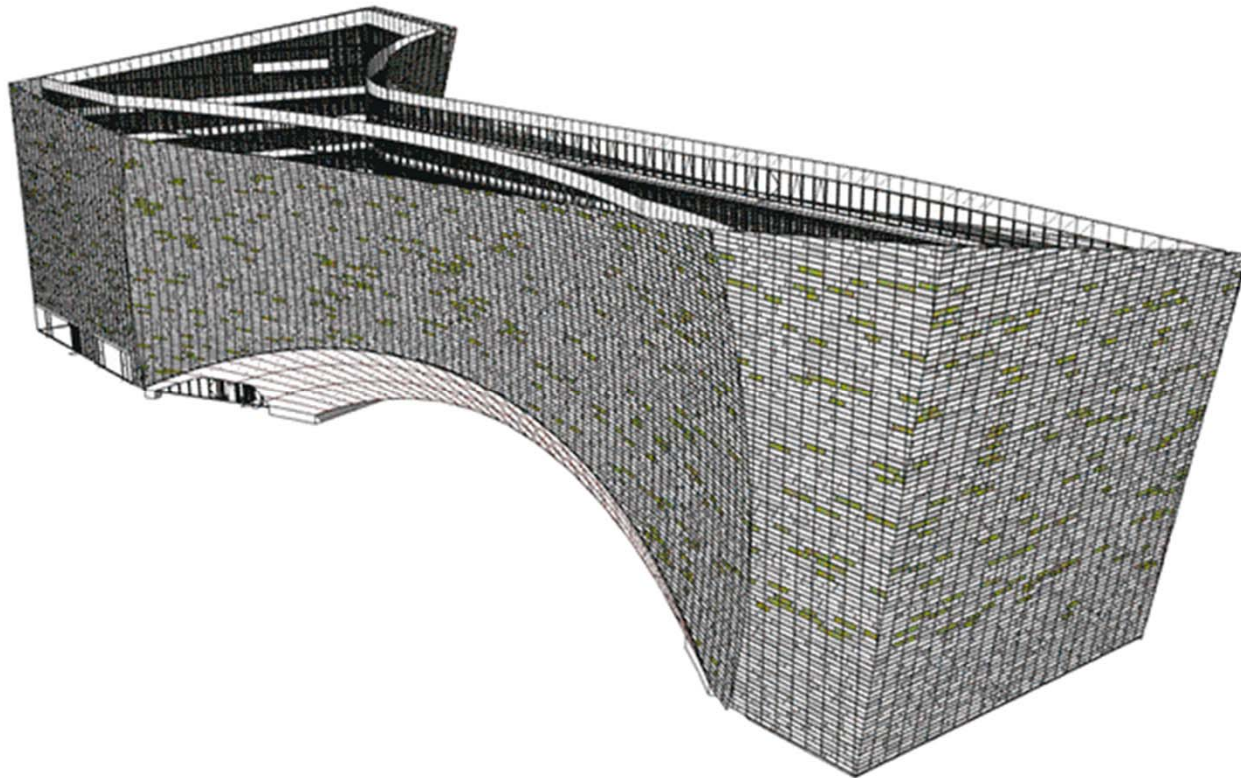


**An image and **model** is latent with **infinite images** and probable outcomes at the finger tips of its technical production.**

**A drawing and text is latent with many probable outcomes, but its production is limited by its technical system.**

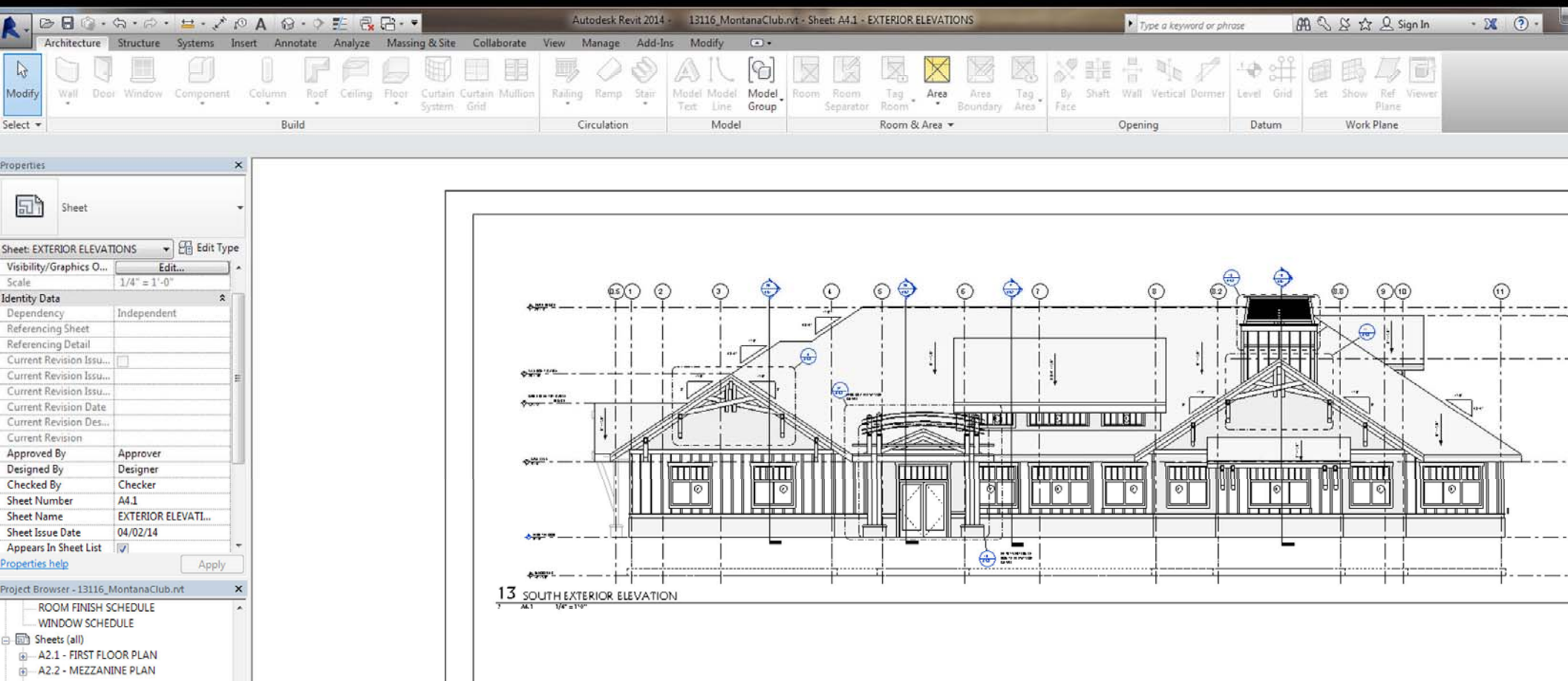


**Models contain simulations of all possible future drawings.**



Using the “**Make 2D**” command or making a “**Revit Section View**” is not at all like drawing an orthographic plan.

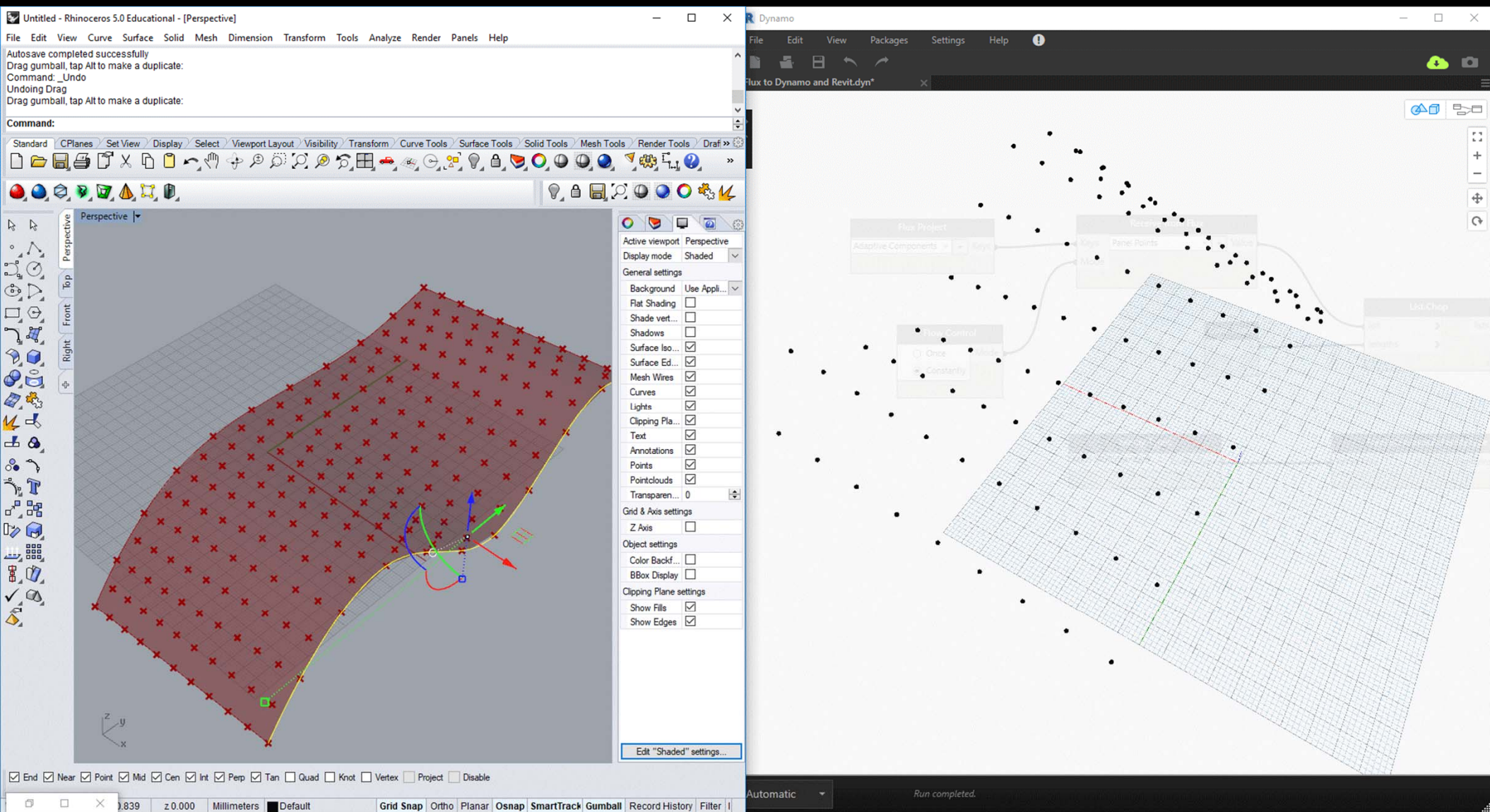
The outcomes of these commands are simulated orthographic results; **2D reports** (images) from **3D objects** (models).





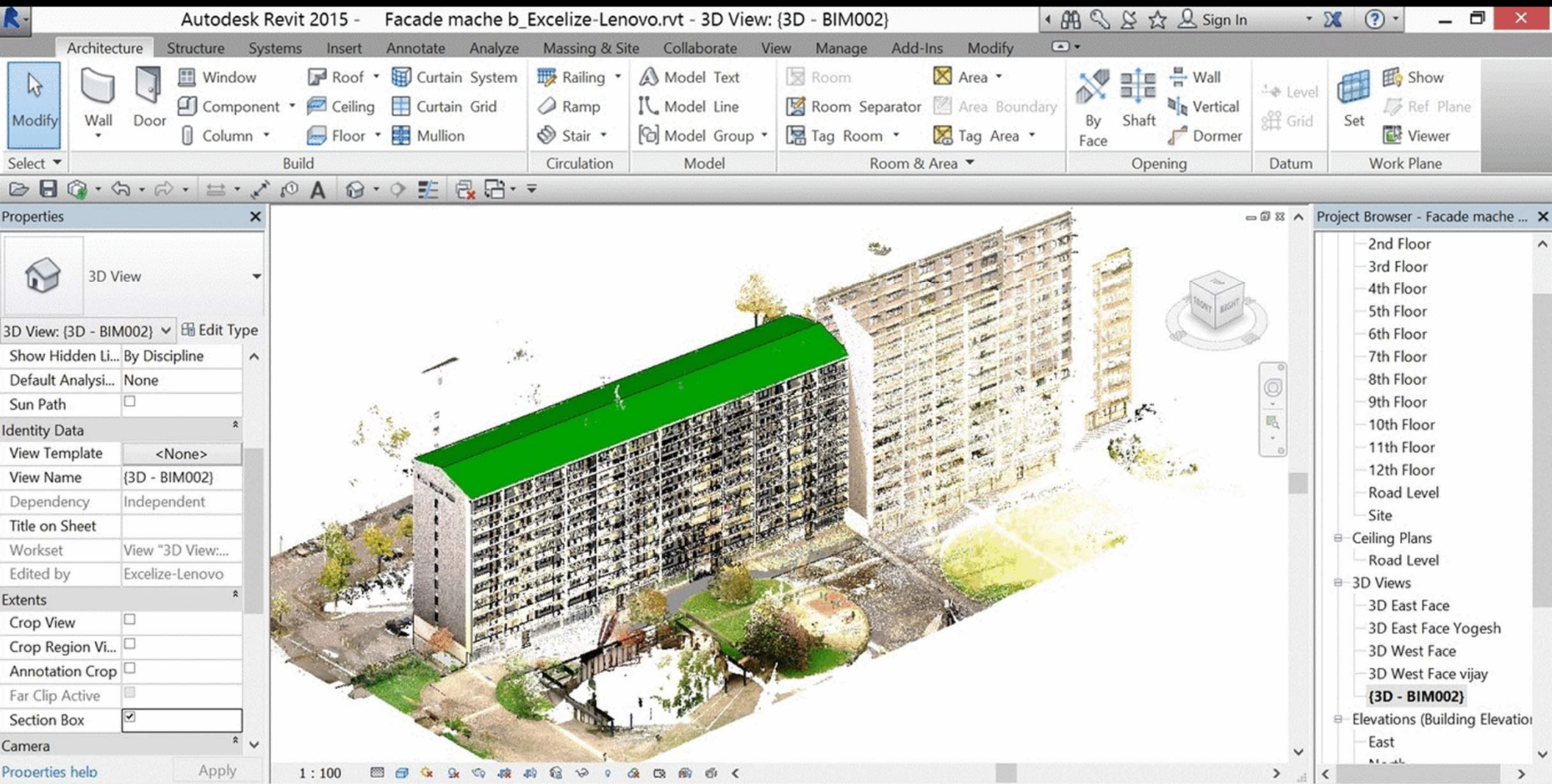
**Why does John May refer to images as a presentation and not a representation of the world?**

# Up-to-date, real time models of the world.



**The always - present experience  
of all calculable possible future  
states - the logic of real time  
modeling - is very different from  
an orthographic imaginative  
framework.**





Click to select, TAB for alternates, CTRL adds, SHIFT unselects.

Workset1 (Not Editable) 0 Main Model

Editable On MakeAGIF.com

**Spin the model right - round - right round, and other tacit critiques of students' "digital work", or rather, our ubiquitous post-orthographic production techniques.**

# Pseudorthography



**Pseudorthography is not fake,**  
it simply means we have not  
yet come up with terms and  
conditions for this visual digital  
sphere we work in.



Modify | Title Blocks

Properties

D 24 x 36 Horizontal

Title Blocks (1) Edit Type

Graphics

Scale 1/8" = 1'-0"

Identity Data

Sheet Name 4TH FLOOR FRAMING PLAN ...

Sheet Number S-104F

Sheet Issue Date 02/11/12

Checked By

Designed By Designer

Approved By Approver

Sheet Width 3' 0"

Sheet Height 2' 0"

Other

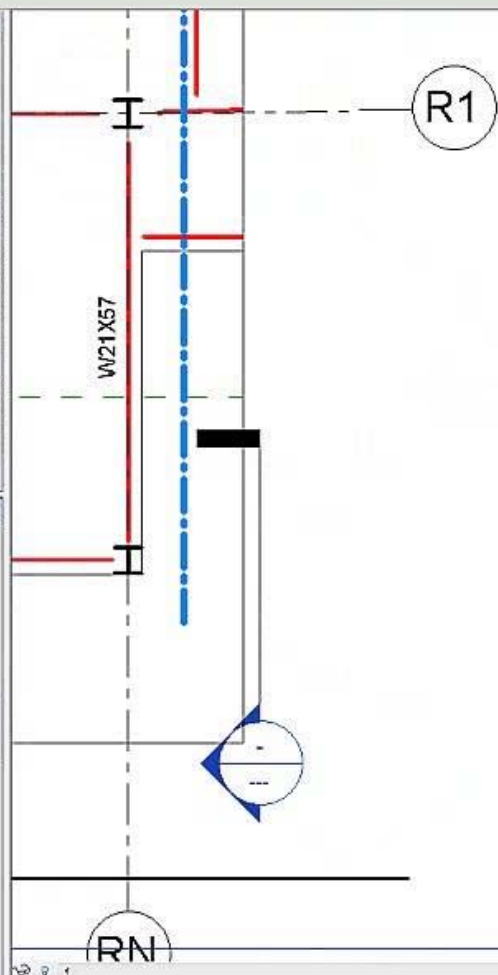
Date/Time Stamp 02/11/12

File Path

Drawn By Author

Properties help Apply

- Hospital\_Structural\_DocumentationsheetsDone.rvt - Project Browser
- Schedules/Quantities
  - Sheets (all)
    - S-104 - 4TH FLOOR FRAMING PLAN
      - Structural Plan: LEVEL 4 OVERALL FRAMING PLAN
      - S-104A - 4TH FLOOR FRAMING PLAN WING A
        - Structural Plan: LEVEL 4 FRAMING PLAN - WING A
      - S-104C - 4TH FLOOR FRAMING PLAN WING C
      - S-104D - 4TH FLOOR FRAMING PLAN WING D
      - S-104E - 4TH FLOOR FRAMING PLAN WING E
        - Structural Plan: LEVEL 4 FRAMING PLAN - WING E
      - S-104F - 4TH FLOOR FRAMING PLAN SPINE A&B
        - Structural Plan: LEVEL 4 FRAMING PLAN - SPINE A
        - Structural Plan: LEVEL 4 FRAMING PLAN - SPINE B
      - S-104H - 4TH FLOOR FRAMING PLAN WING B
    - S-301 - CONCRETE TAKEOFFS
    - S-302 - STEEL TAKEOFFS
    - S-501 - COLUMN SCHEDULE
  - Families
    - Annotation Symbols
      - Automatic Up/Down Direction
      - Callout Head
      - Callout Head2
      - Centerline




AUTODESK

GREEN ACRES HOSPITAL

4TH FLOOR FRAMING PLAN

SPINE A&B

Project number	11-111
Date	Issue Date
Drawn by	Author
Checked by	Checker
S-104F	
Scale	1/8" = 1'-0"

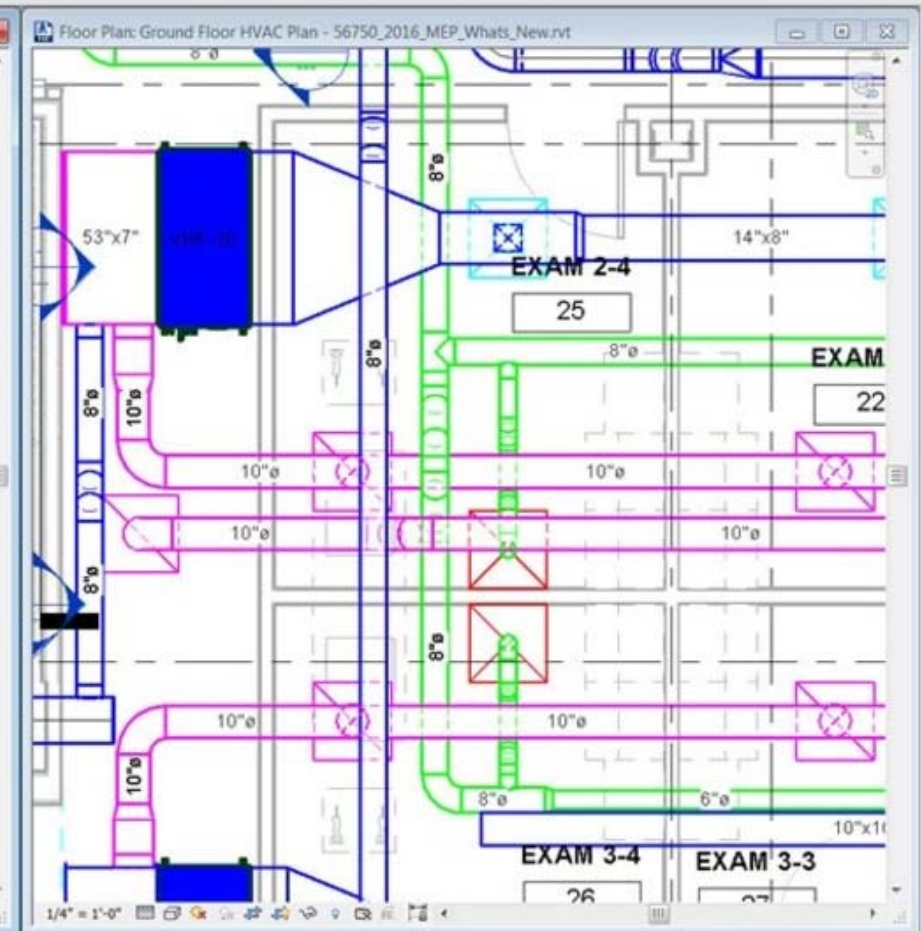
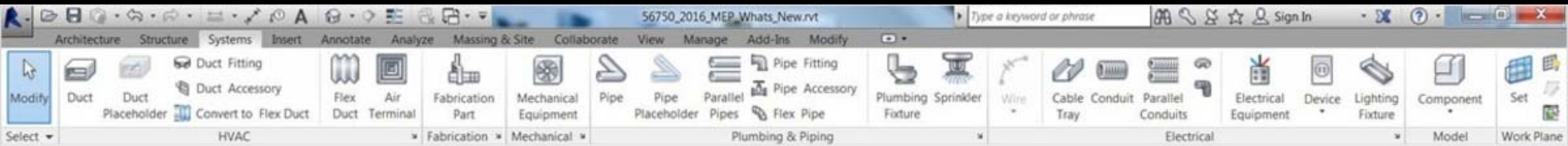
9/18/2012 7:59:27 AM

**Familiarity is preserved as a coping mechanism that allows us to veil our unfamiliarity with the technical systems that are now under our management.**

**In order words, tools tend to break the world they make.**

**In a technical sense we haven't used (instrument of direction) a drawing to build a building in decades.**





**Everything is now built from  
simulated orthography.**

**Images of drawings produced in  
computers are not drawings.**



Home Insert Annotate Modify Massing &amp; Site Collaborate View Manage

Wall

Door

Window

Component

Column

Roof

Curtain System

Model Text

Railing

Level

Grid

Beam

Brace

Foundation

Room

Area

Set

Legend

Show

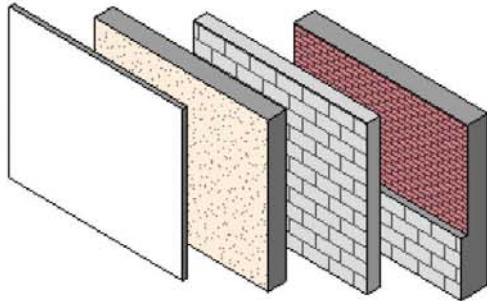
Tag

Ref Plane

## Wall (WA)

Creates a partition wall in the building model.

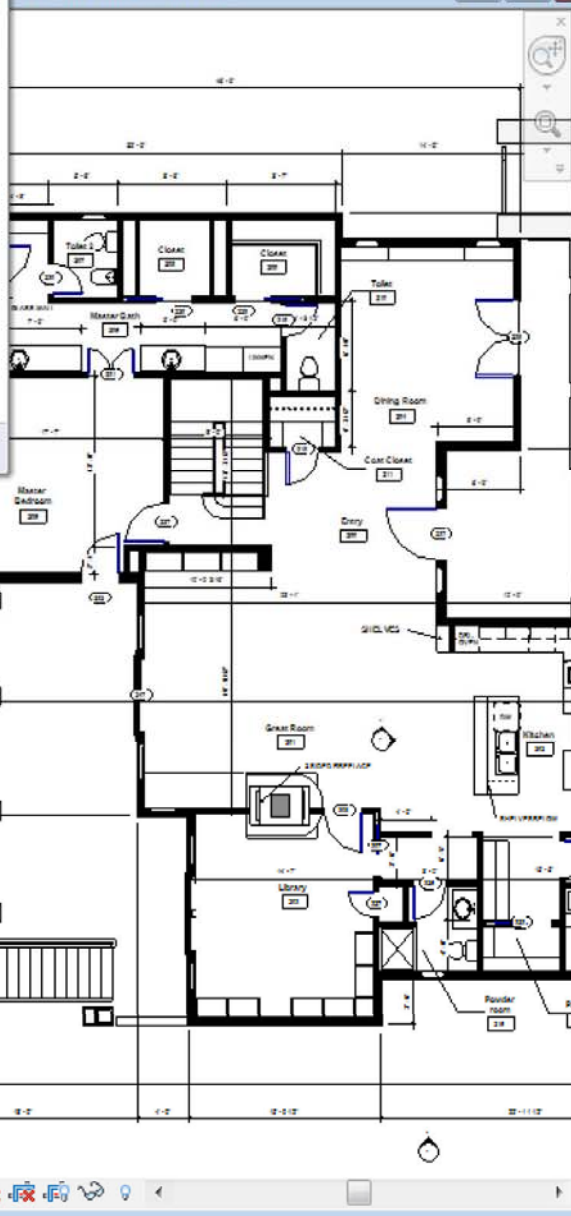
Use the Type Selector to specify the type of wall to create, or use the default type to create a generic wall and specify a different wall type later.



Press F1 for more help

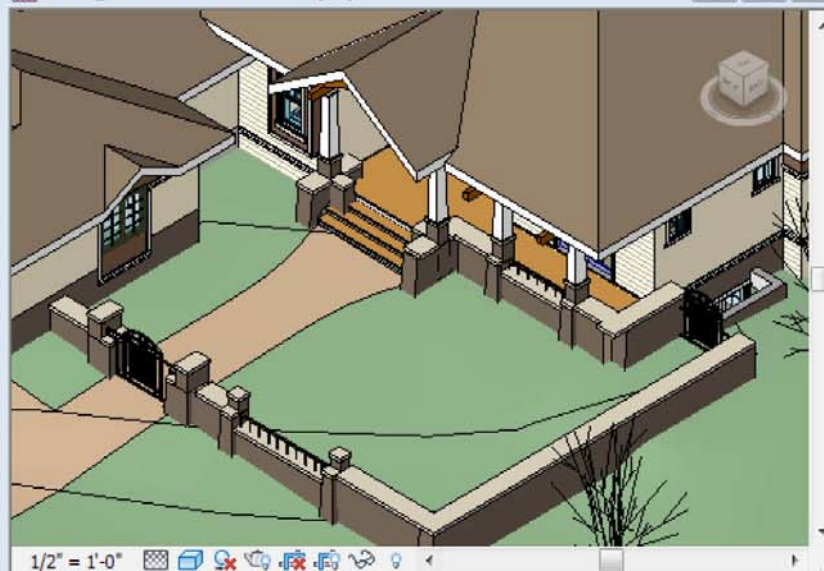
- ⊕ Ceiling Plans
- ⊕ 3D Views
- ⊕ Elevations (Elevation 1)
  - ⊖ E-EAST
  - ⊖ E-NORTH
  - ⊖ E-SOUTH
  - ⊖ E-WEST
  - ⊖ I-KITCHEN
  - ⊖ I-KITCHEN NORTH
- ⊕ Sections (DETAIL SECTION)
- ⊕ Drafting Views (CALLOUT TYP.)
- ⊕ Legends
- ⊕ Schedules/Quantities
- ⊕ Sheets (all)
- ⊕ Families
- ⊕ Groups
- ⊕ Revit Links

Floor Plan: First Floor Plan

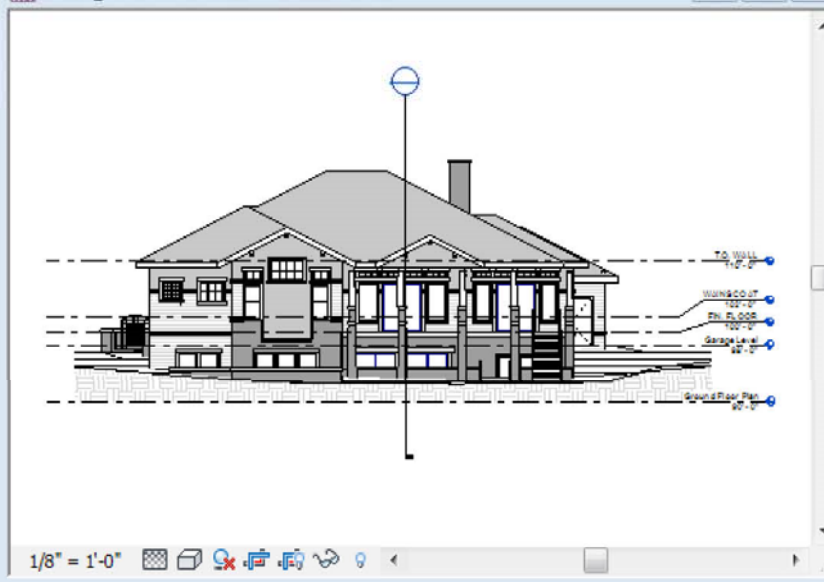


1/4" = 1'-0"

R2010\_Residence.rvt - 3D View: {3D}



R2010\_Residence.rvt - Elevation: E-WEST



3D View: WSHP 2-3 System View

Architecture Structure Systems Insert Annotate Analyze Massing & Site Collaborate View Manage Add-Ins Site Designer CASE DM Electrical Modify

Modify Select Build Circulation Model Room & Area Opening Datum Work Plane

Project Browser - rme\_advanced\_sample\_project.rvt

- Views (Advanced)
  - Design
    - ALL
      - Ceiling Plans
      - 3D Views
        - 1st Level Slice
      - Elevations (Building Elevation)
        - 1st Level Slice
      - Sections (Building Section)
        - Section 1
        - Transverse Corridor Section
    - FP
      - HVAC - Design
        - Floor Plans
        - 3D Views
          - WSHP 2-3 System View**
        - Elevations (Building Elevation)
        - Sections (Building Section)
        - Drafting Views (Detail)
      - HVAC - Zones
      - HVAC Modeling
      - Lighting
      - Piping
      - Plumbing
      - Power
    - Documentation

1 : 100

Properties

3D View

3D View: WSHP 2-3 System Vi Edit Type

Graphics

View Scale	1 : 100
Scale Value 1:	100
Detail Level	Medium
Parts Visibility	Show Original
Visibility/Graphics ...	Edit...
Graphic Display Opt...	Edit...
Discipline	Mechanical
Show Hidden Lines	By Discipline
Default Analysis Dis...	None
Sub-Discipline	HVAC - Design
View Classification	Design
Sun Path	<input type="checkbox"/>

Extents

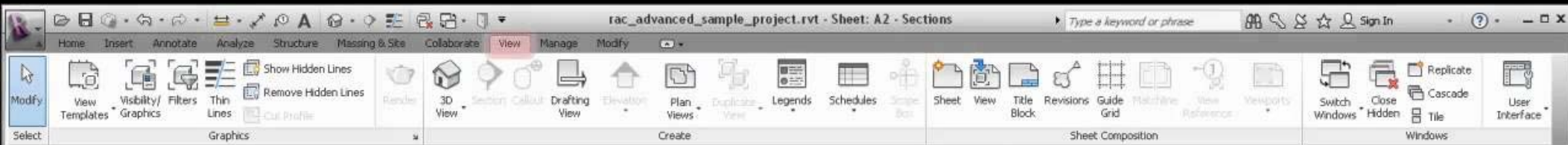
Crop View	<input checked="" type="checkbox"/>
Crop Region Visible	<input type="checkbox"/>
Annotation Crop	<input type="checkbox"/>
Far Clip Active	<input type="checkbox"/>
Far Clip Offset	304800.0

Properties help Apply

Click to select, TAB for alternates, CTRL adds, SHIFT unselects.

Main Model





Properties

Sheet

Sheet: Sections Edit Type

Graphics

Visibility/Graphics... Edge...

Scale As indicated

Identity Data

Dependency Independent

Referencing Sh...

Referencing Detail

Current Revisio...

Current Revisio...

Current Revisio...

Current Revisio...

Current Revisio...

Current Revision

Properties help Apply

rac\_advanced\_sample\_project.rvt

3D Views

Elevations (Building Elevation)

Sections (Building Section)

Section Through Main Sta

Sections (Wall Section)

Typical Wall Section

Detail Views (Detail)

Detail At Grade

Detail At Parapet

Renderings

Drafting Views (Detail)

Walkthroughs

Area Plans (Gross Building)

Legends

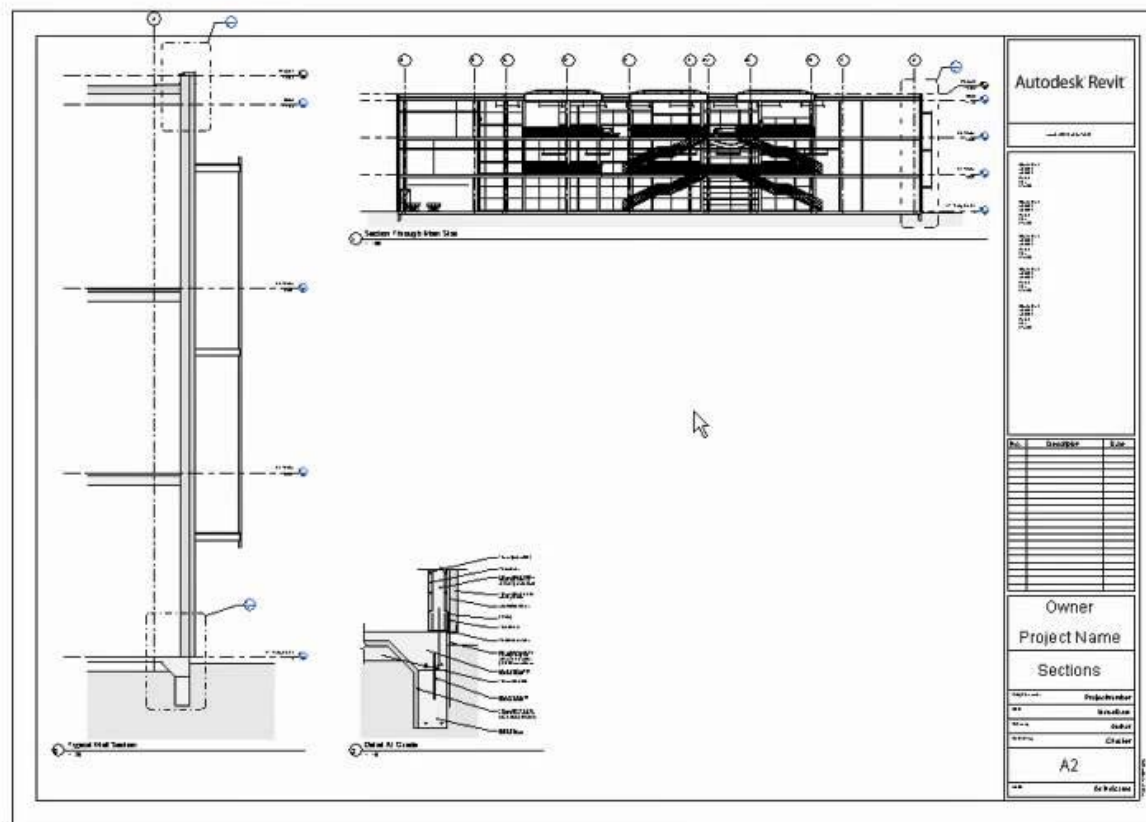
Schedules/Quantities

Sheets (all)

A1 - Floor Plan

**A2 - Sections**

Families

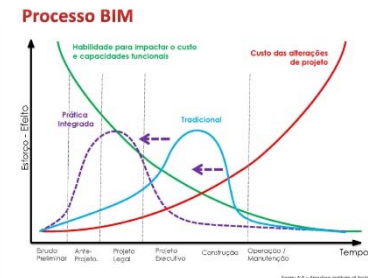
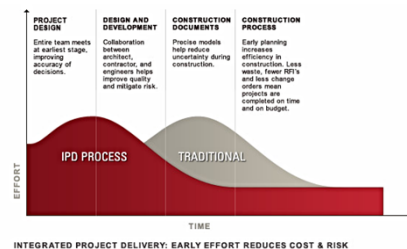
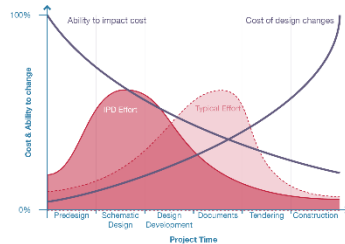
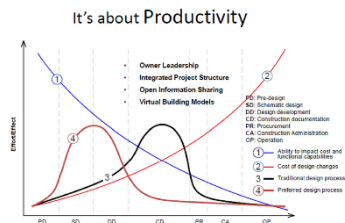
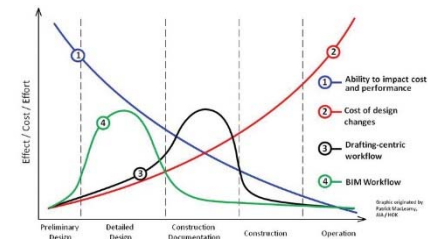
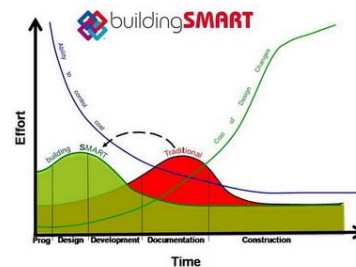
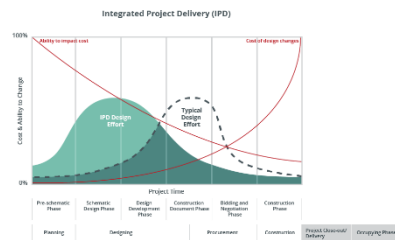


# BIM Project Delivery

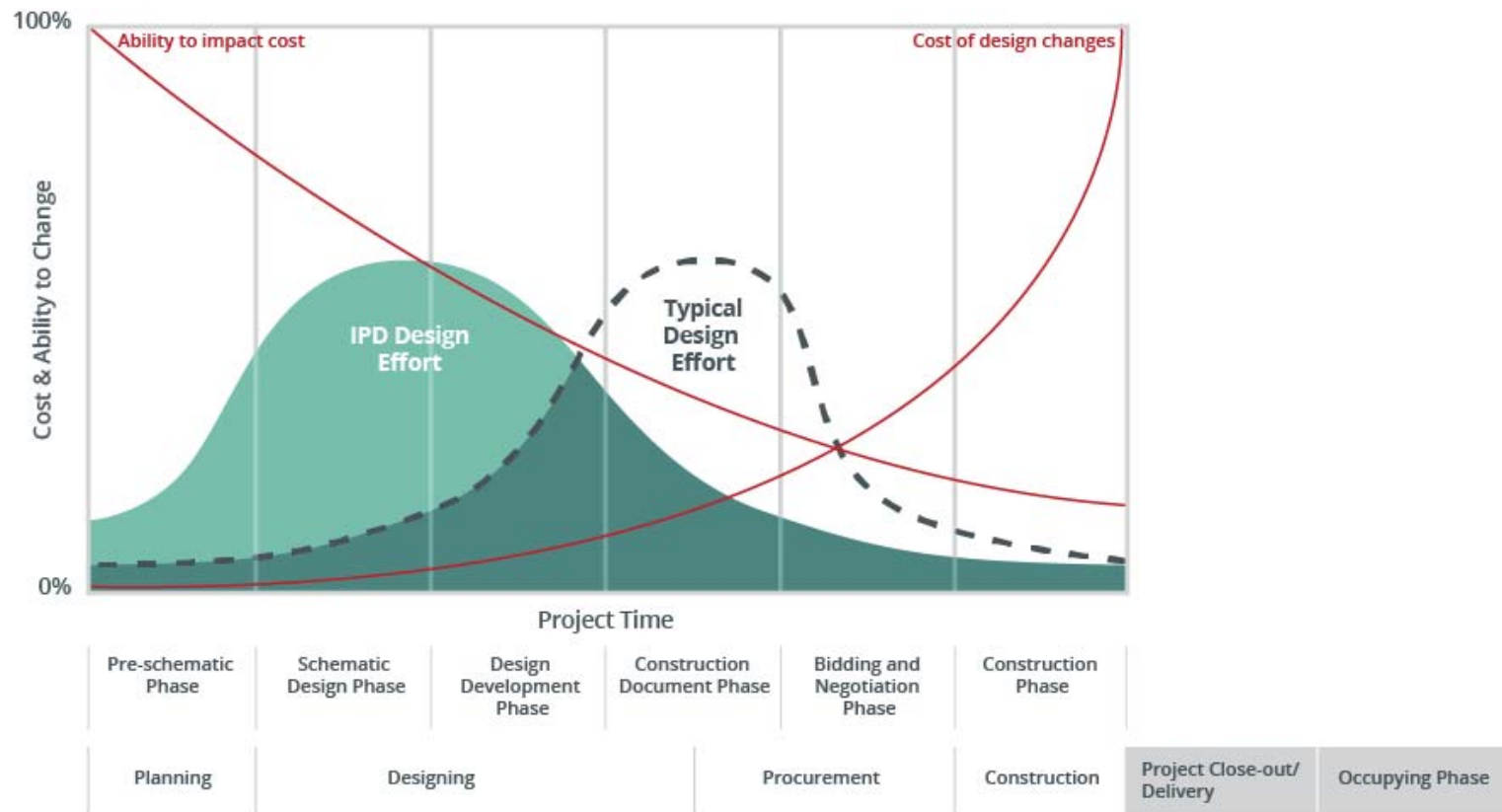
**Integrated Project Delivery (IPD)  
has become synonymous with  
BIM. Therefore it is implicated in  
the technical system of post-  
orthographic production.**



# IPD is about being efficient and productive. I've collected a sampling of the same "sales" graph (MacLeamy Curve) in several languages.



## Integrated Project Delivery (IPD)



# INTEGRATED PROJECT DELIVERY

*An Action Guide for Leaders*

